SETH THOMAS

Product designer // seththomas@google.com // portfolio: **go/seththomas**

Google
UX Design, UX Mgmt

Hiring & assessment tools
2013 - NOW

• Lead UX designer for Google's custom collaborative hiring software: helping find, evaluate, and hire 25k+ candidates a year worldwide more quickly, accurately, and with less bias

• Managed our UX team for 3+ years, establishing design processes and building relationships with key partners across orgs

• Led a series of GAR4-rated, extremely usable product redesigns, winning Corp Eng awards and 2x headcount to speed completion

Huge
Product Design

MTV, Comcast, ASME, College Board, Toyota
2011 - 2013

Lead designer, presenter for numerous client websites & apps, including MTVs first on-demand video app for the iPhone

Freelance
UX Design,
Front-end Engineering

Microsoft Research / Pioneer Studios
2007 - 2011

Incubated a series of new product ideas, maturing them into inspiring experiences to pitch back to Microsoft leadership

Xbox
Designed and built interactive demos for Xbox Kinect, helping define best practices for voice & gestural interfaces

Nordstrom
Created and engineered highly interactive multimedia web experiences, inventing new ways to shop online

MSN
Designed & built entertaining, immersive branded mini-sites for Nike, Unilever, Sprint, Kellogg's, and Kraft

HL2
My first product design/build: Flash mini-sites for Vail Ski School

EZShow
Multimedia design

Multimedia production
2005 - 2006

Film, animation, and audio production at an early-stage startup trying to bring online video editing to the masses